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DOCUMENT CONTROL & APPROVAL

Issue	Amendment Detail	Name	Date Approved
0.1	Templates added to submission library	QAE	
	Academic Director Approval and submission to QAE.		
1.0	QAE Approval		

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MODULE DESCRIPTOR

THE MODULE DESCRIPTOR PROVIDES ESSENTIAL INFORMATION TO STUDENTS, COURSE TEAMS AND OTHERS ON A PARTICULAR MODULE.

Module Name	Acting 1 - Acting for Camera
Module Code *Student Records to establish coding protocol*	BAAS403
Credit Value	60
Level and Study block *e.g. Level 4, Study block 2*	Study Block 2 - Level 4, Semester 2
Pre-requisites *Insert name, codes will be inserted once created by Student Records*	
Named Module Leader	xxx
Module Aim *One succinct statement*	The aim of this module is to introduce learners to the main theories and practices of acting for camera.
Summary Module Description	This module facilitates the learning of the methods and approaches to develop the skills, techniques and understanding needed to be able to act in front of the camera. In this module, you examine the techniques of different practitioners and how to apply their approaches to character and scene. Through individual and group work, you develop the necessary skills required of a naturalistic Stanislavski-system approach, such as improvisation, textual analysis, practical realisation of contemporary text and reflection. Movement and voice sessions support your understanding of technique and its application. You will learn the essential elements a professional actor needs to master to deliver a realistic and truthful performance while negotiating the technical demands of a television or film set. These skills include an understanding of continuity, hitting a mark, eye line, and the importance of subtlety and nuance. The differences and similarities between acting for film and acting for the stage are also explored. The unique requirements of acting and performance within contemporary digital media such as radio, podcasts, YouTube, TikTok and much more will also be introduced.

	You develop a solid foundation of theoretical, historical, contextual and critical studies which inform your work throughout the course. You investigate acting traditions and examine the evolution of genre, style and practitioner approach. You will engage with theories including Movement Psychology, Animal Study, Archetypes and Meisner. Practical classes link your learning of theorists and philosophies to your technical training. As one of your assessment points, you produce either a written assignment or pre-recorded presentation demonstrating your enhanced analytical skills and understanding of how performance works. For your summative assessment, you will shoot scenes provided to you by your instructor in a production workshop as well as a variety of scenes in class. You will also submit a critical evaluation of your screen performance.
Module Specific Employability Skills	**Industry & Business Knowledge:** You will develop an ability to recognise and apply relevant terminologies, technologies and processes to your creative practice or evaluation of others' work. **Critical Thinking & Analysis:** You will develop an ability to look below the surface of screen-based performance, make connections and reflect on different social and creative perspectives. Through this process, you will build a more profound understanding not only of screen acting but also of values and attitudes in contemporary global societies that influence what you see on the screen. **Expanded Worldview:** You will appreciate a range of diverse creative practices and modes of expression. You will also develop social and political sensitivity, especially regarding representation. **Ethical and Legal Responsibilities:** You will progress your understanding of how to work professionally within industry-standard ethical and legal frameworks. **Health and Safety:** You will enhance your awareness of health and safety guidelines and apply them in professional settings. **Problem Solving and Innovation:** You will grow your capability to logically and critically evaluate the currently available screen performance practices and progress your creativity towards innovation by applying conceptual models to practical challenges.

| | **Imagination and Creativity:** You will gain confidence to determine your potential contribution to the creative industries, finding the courage to use artistic solutions and produce unique and original work.

Collaboration and Team Working: You will develop a positive attitude when working with others in a respectful, organised and collaborative manner. Your ability to forge productive relationships with others and to understand the essential elements of how creativity is fostered in team environments.

Organisation: You will advance your project and time management skills.

Entrepreneurial skills: You will learn to identify and take advantage of professional and personal opportunities. You will develop your business awareness and understand what is required working within the performing arts.

Communication skills: You will practise an ability to articulate your ideas in writing, speech and performance in a coherent and clear manner that can be understood by non-specialist audiences.

Personal Development: You will define your priorities, manage your time effectively, develop an understanding of personal strengths and weaknesses and find ways of responding to constructive criticism and feedback.

In addition to its subject focus on Screen Acting, the course will prepare you for other types of creative industry careers. All the above skills are transferable, which means that they can be adapted and deployed in a variety of fields and careers. |
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Learning Outcomes no more than 3 at module level (up to 5 in a 60 credit module)

LO #	Learning Outcome Name	Learning Outcome Description	Assessment Criteria Category
1	Technical	Identify & apply ideas, creative elements, processes and techniques appropriate to a project	Process
3	Communication	Identify & apply professional communication and presentation skills	Communication
6	Analysis	Identify & apply specialist information and practices	Analysis
7	Experimentation/ Innovation	Identify and apply problem solving techniques and test ideas in the realisation of a project	Innovation

Assessment Method Table								
No	Assessment Method	Description of Assessment Method	%	Learning Outcomes Assessed				Compulsory or Compensatable
				1	3	6	7	
1	CE	Critical Evaluation	25			x		Compulsory
2	SP	On-set Assessment	75	x	x		x	Compulsory

*The following codes for assessment methods apply (additional codes can be proposed through this process, if necessary):-				
AR	Artefact	LR	Literature Review
CB	Computer-based	OR	Oral
CE	Critical evaluation	PC	Practical
CS	Case study	PF	Performance
DI	Dissertation or project	PL	Placement
ES	Essay	PO	Portfolio
EX	Exam	PR	Presentation
GR	Group Report	RE	Individual report
IT	In-module Test	SP	Studio Practice
JL	Journal / Logbook	OT	Other

Modes of delivery (KIS)	
Activity	**Hours**
Lecture	10
Seminar	15
Tutorial	25
Project supervision	
Demonstration	50
Practical classes and workshops	50
Supervised time in studio/workshop	
Fieldwork	
External visits	
Guided independent study	450
Work based learning	
Placement	
Year abroad	
TOTAL	600

Indicative list of Resources
Stanislavski, C. (1989). **An Actor Prepares**. Routledge. Patsy Rodenburg. (1997). **The Actor Speaks**. london: Methuen. Barbara Houseman. (2002). **Finding Your Voice**. London: Nick Hern Books. Christopher Fettes. (2015). **A Peopled Labyrinth**. London: GFCA Publishing. Lee Strasberg. (1988). **A Dream of Passion: The Development of the Method.** London: Penguin. Uta Hagen. (2008). **Respect For Acting.** Hoboken, New Jersey: Wiley. Pisk, L. (1998). **The Actor and his Body**. London: Bloomsbury Academic

Named Awards – Indicate below all Courses where this is a Compulsory or Option Module (*delete as appropriate)	
BA (Hons) Acting for Screen	Compulsory